## Lecture 4 Representative Consumer Preference and Constraints

#### Hui-Jun Chen

The Ohio State University

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#### Overview: Lecture 4 - 7

Provide micro-foundation for the macro implication (Lucas critique)

- Representative Consumer:
  - Lecture 4: preference, constraints
  - Lecture 5: optimization, application
  - Lecture 6: Numerical Examples
- Representative Firm:
  - Lecture 7: production, optimization, application

#### Utility Function

We use utility function U(C, l) to represent the preference/happiness

- *C*: consumption (assume single/composite goods)
- *l*: leisure (time spent not working)

Utility function defines the ranking of  $\left(C,l\right)$  bundles

- If  $U(C_1, l_1) > U(C_2, l_2)$ , then  $(C_1, l_1)$  is strictly preferred to  $(C_2, l_2)$ 
  - $\therefore$   $(C_1, l_1)$  bundle generate more happiness than  $(C_2, l_2)$  bundle
- If  $U(C_1, l_1) = U(C_2, l_2)$ , then indifferent between  $(C_1, l_1)$  and  $(C_2, l_2)$ 
  - $\because (C_1, l_1)$  bundle generate same happiness as  $(C_2, l_2)$  bundle
- Note: level of utility is meaningless, only order matters!

#### Properties of Utility Function

**1** Monotonicity: more is always better!

- If  $C_1 > C_2$  and  $l_1 > l_2$ , then  $U(C_1, l_1) > U(C_2, l_2)$
- **Order** Convexity: prefer diversified consumption bundles
  - $\bullet\,$  e.g. prefer food + leisure rather than overeating / oversleeping

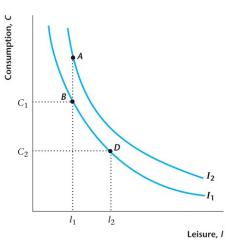
**③** Normality: consumption and leisure are normal goods

- income  $\uparrow \Rightarrow {\sf consumption} \uparrow$
- leisure is complicated: relates to income
  - the poor: less leisure means more labor income
  - the rich: more income means more leisure

# Rep. of Utility Function: Indifference Curve

- Def: (C, l) bundles that yield the same utility level
- Monotonicity ⇒ downward sloping
- Convexity ⇒ diversity shown in comparison between point B and D

Figure 4.1 Indifference Curves



Preference Constraints Rep. of Utility Function: Indifference Curve (Cont.)

- Normality: Marginal Rate of Substitution
  - Marginal: for arbitrary small change in x-axis (leisure in this case)
  - rate of substitution: the amount on y-axis has to be sacrificed (consumption in this case)

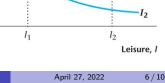
$$MRS_{l,C} = \frac{D_l U(C,l)}{D_C U(C,l)}, \quad (1)$$

where  $D_x U(\cdot)$  is derivative of U w.r.t. *x* 

Consumption, C C

D

Figure 4.2 MRS





 $C_2$ 

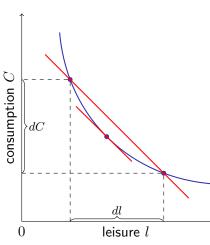
 $Slope = MRS_{LC}$ 

Appendix

### Computing MRS

- little change in leisure  $dl > 0 \Rightarrow$  change in utility  $D_l U(C, l) dl$
- with the cost of income loss  $\Rightarrow$ consumption has to drop by dC < 0amount  $\Rightarrow$  change in utility  $D_C U(C, l) dC$
- Stay on the IC ⇒ utility remain the same:

$$\begin{split} D_C U(C,l) dC + D_l U(C,l) dl &= 0 \\ \frac{dC}{dl} &= -\frac{D_l U(C,l)}{D_C U(C,l)} = -MRS_{l,C} \end{split}$$



#### Algebraic Example

Suppose  $U(C,l) = \frac{C^{1-\sigma}}{1-\sigma} + \psi \ln l$ , where  $\sigma$  and  $\psi$  are parameters. Then,

• 
$$D_C U(C,l) = (1-\sigma) \frac{C^{1-\sigma-1}}{1-\sigma} = C^{-\sigma}$$

• Remember 
$$\frac{d \ln l}{dl} = \frac{1}{l}$$
,  $D_l U(C, l) = \frac{\psi}{l}$ 

• 
$$MRS_{l,C} = \frac{D_l U(C,l)}{D_C U(C,l)} = \frac{\psi}{lC^{-\sigma}}$$

Constraints

Appendix

### Budget Constraints

 $\blacksquare$  Time: consumer has h hours per day, and allocate between leisure l and labor supply  $N^s$ 

$$l + N^s = h \tag{2}$$

Budget: consumer cannot spend more than the income he/she has

- labor income: wage rate w times labor supply  $N^s$ ,  $wN^s$
- dividends income: consumer buys share of the firm, gain dividend  $\pi$
- tax: consumer is subject to lump-sum taxes T

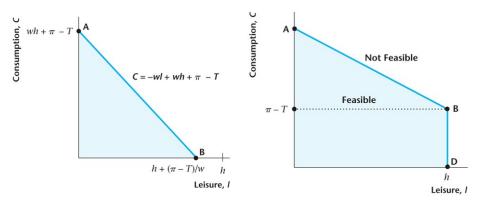
$$C \le wN^s + \pi - T \tag{3}$$

- Consumption is **numeraire**: price normalized to 1.
  - Imagine consumption goods as unit of account, ppl directly trade with consumption goods

### Visualization of Budget Set

Figure 4.3 Representative Consumer's Budget Constraint when  $T > \pi$  ("poor")

Figure 4.4 Representative Consumer's Budget Constraint when  $T < \pi$  ("rich")



Calculus

### Appendix

#### Calculus

#### Note on Calculus

#### Back

• Function: y = f(x), how y is determined by x

• E.g., y = 3x + 2: if x = 3, then 3 times 3 and plus 2 will get y = 11

 $\blacksquare$  Differentiation: how changes in x results in change in y

• E.g., 
$$y = 3x + 2$$
,

Table: Table for how the value of x affects the value of y

Notice  $\Delta x = 1 \implies \Delta y = 3 \implies \frac{\Delta y}{\Delta x} = 3$ , change to differentiation notation,  $\frac{dy}{dx} = 3$ 

**Tips**:  $y = 3x^2 + 9x + 2$ , look at terms with x,  $dy = 3 \times 2x (dx) + 9 (dx) \implies \frac{dy}{dx} = 6x + 9$