

# Unit 2

## Technological Change, Population and Growth

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# Introduction

# Economics Reasoning

How could we understand the “Hockey-stick” growth?

- Recall the Interactive figure: <https://tinyco.re/3290463>
- Two facts we want to explain:
  - ① rapid growth starting from 1800s, and
  - ② stagnation in the centuries before 1800s
- In econ, we usually use **model** to understand Economics phenomenon.
- We will build two models to explain both facts above.
- Further reading: <https://tinyurl.com/4upjz46u>

# Economics Model

# Anecdotic Illustration of Economics Model

Build your own world (similar to real world) so that you know every detail!



# Formal Illustration of Economics Model

- Model is an alternative economy which only the *essential feature* of the economy that are **relevant to the question** are maintained
- To see deeper mechanism in real world, we need **simplification**
- Necessary evil to omit many real world details  $\Rightarrow$  endless debate!

assumptions  
 that (we think) matters  $\Rightarrow$  How agent act with each other & assumptions  $\Rightarrow$  Outcome / Equilibrium  $\Rightarrow$  Assumptions Changes?

- **Equilibrium**: all forces within model are **balanced** unless *external force* is introduced

# What makes a good model?

Friedman's critique: model are judged by **prediction power**

- Clarity: is the logic and causality understandable?
- Prediction power: match data?
- Communication: what we (dis-)agree about?

ALL models are fake, only some are useful, i.e., elucidates the **underlying mechanism** that people implicitly follows

# Key concepts

- **Ceteris paribus** and other simplifications help us focus on the variables of interest. We see more by looking at less.
- **Incentives** matter, because they affect the benefits and costs of taking one action as opposed to another.
- **Relative prices** help us compare alternatives.
- **Economic rent** is the basis of how people make choices.



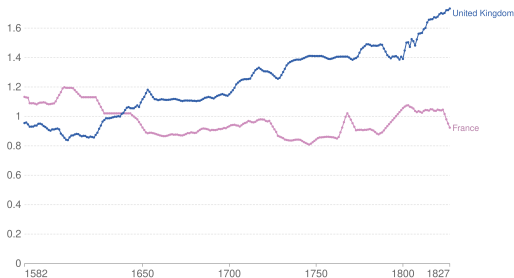
## Why “Hockey-stick” Growth?

# The need to develop technology

- There are two inputs for textiles: energy (coal) and labor
- Britain v.s. France: wage is higher yet coal is cheaper
- $\Rightarrow$  **incentive** to invent steam machine, lower average cost

Wages relative to the cost of capital (late sixteenth to the early nineteenth century), 1582 to 1827

Unit 2 'Technology, population, and growth' Section 2.6 'The British Industrial Revolution and incentives for new technologies' in The CORE Team, The Economy. Available at: <https://tinyco.re/21834461> [Figure 2.11]



Source: Allen, R. C. (2009)

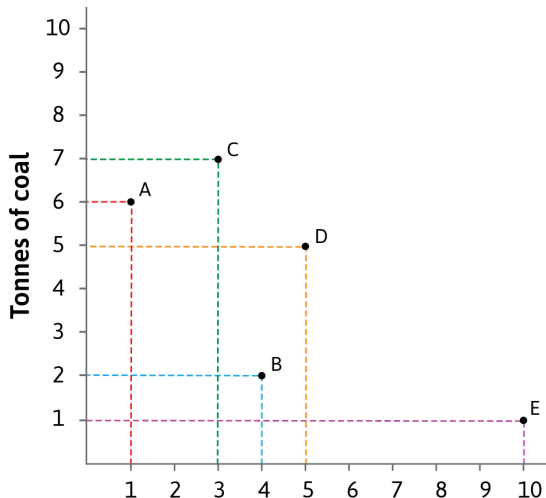
[tinyco.re/21834461](https://tinyco.re/21834461) • Powered by ourworldindata.org

Note: The chart shows the wages of building labourers divided by the cost of using capital goods. CC-BY-ND-NC

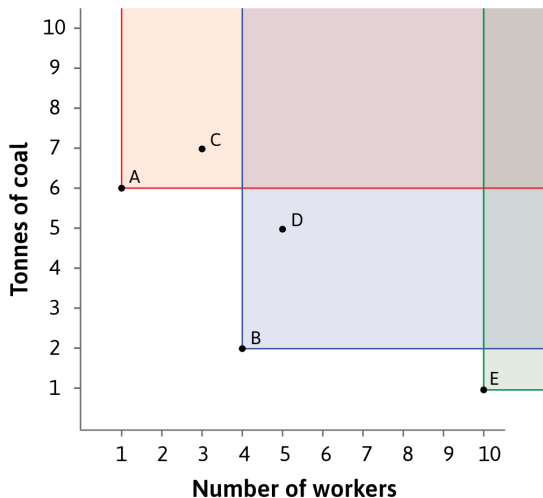
# Modelling Technology

Inputs  $\Rightarrow$  Outputs  
Technology

- All A-E produce 100 cloth
- A: relatively energy-intensive
- E: relatively labor-intensive



# Some Technology are Inferior



- Tech C is dominated by A, and Tech D is dominated by B
- C produce the same output as A, but use more input

# Firm's Behavior

- Firm's Objective: **maximizing profit** ( $\neq$  minimizing cost)
- Profit = revenue – costs
- If revenue is fixed (?!), then **maximizing profit** = minimizing cost
- cost = wage  $\times$  workers + price of coal per ton  $\times$  numbers of ton
  - $c = w \times L + p \times R$
- **Isocost line**: the combination of  $(L, R)$  that yields same cost  $c$ , given market prices  $w$  and  $p$
- To draw the line, we rearrange the cost function into

$$R = \frac{c}{p} - \underbrace{\frac{w}{p}}_{\text{relative price}} L$$

# Change in relative price

- Interactive figure:

<https://tinyurl.com/2fsfzcm3>

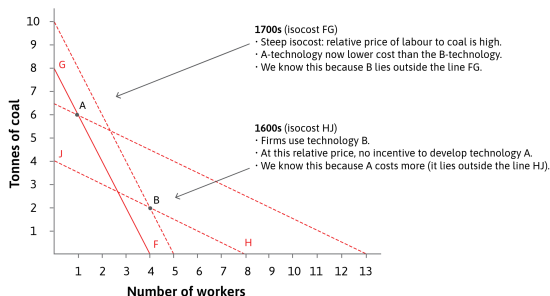
- Original at pt B, with

isocost line  $\overline{JH}$ ,  

$$\frac{w}{p} = \frac{10}{20} = \frac{1}{2}$$

- Relative price increases such that  $\frac{w}{p} = \frac{10}{5} = 2$ ,  
 isocost line steeper

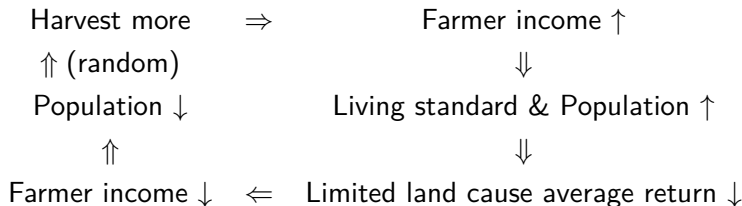
- Cost increase if still stay at labor-intensive tech B  $\Rightarrow$  move to energy-intensive tech A



# Why Stagnation?

# Malthusian Trap

- Law of diminishing return: increment of output  $\downarrow$  as input  $\uparrow$ 
  - e.g. Study effort is lower from 50  $\rightarrow$  60 compared with 90  $\rightarrow$  100
- Production function also exhibit **diminishing average product of labor**:





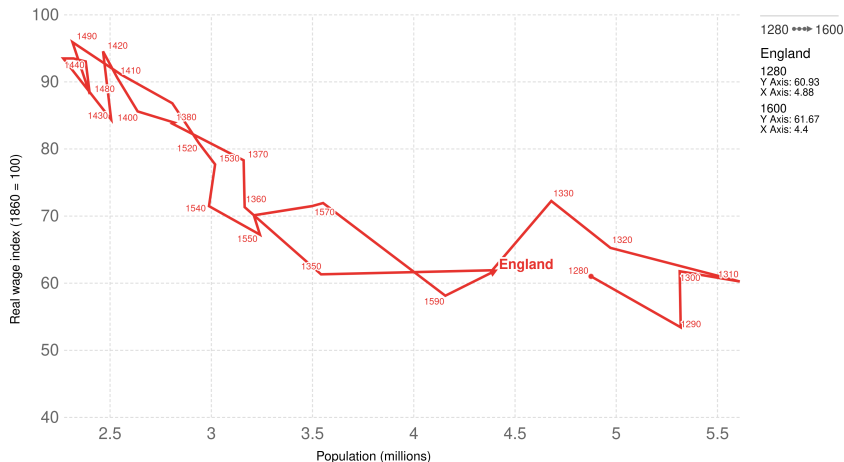
# O Fortuna! (Carmina Burana)



# Was Malthus Correct?

## The Malthusian trap: Population and real wages, England, 1280 to 1600

Unit 2 'Technology, population, and growth' Section 2.9 'The Malthusian trap and long-term economic stagnation' in The CORE Team, The Economy. Available at: <https://tinyco.re/20918330> [Figure 2.18]



Source: Clark (2005)

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Note: The data points at each year are calculated averages over the succeeding decade. CC-BY-ND-NC

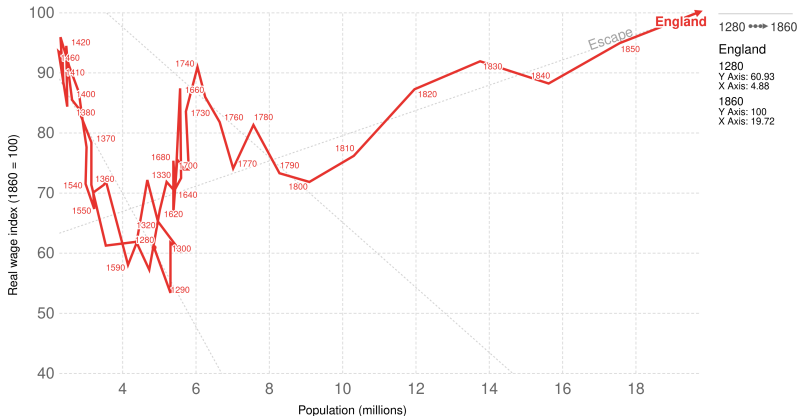
# How could we escape from Malthusian trap?

By improvement in technology to offset diminishing return!

## Escaping the Malthusian trap: Population and real wages in England, 1280 to 1860



Unit 2 'Technology, population, and growth' Section 2.10 'Escaping from Malthusian stagnation' in The CORE Team, The Economy. Available at: <https://tinyco.re/21020330> [Figure 2.20]



Source: Clark (2005)

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