

# Unit 3

## Scarcity, Work and Choice

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# Introduction

# Introduction

In this Unit I start to introduce consumer theory, i.e., **individual behavior**.

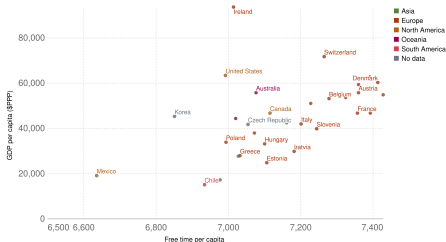
Why?!  $\Rightarrow$  **Macro needs Micro foundation**, since

- aggregate behavior is the sum of individual decisions
- **Lucas' critique**: structures of economies **change** w/ policies b/c **individual decision** changed
- Need to know effect on **individual behavior** to know the aggregate effect!
- E.g. Two forces / reactions of COVID stimulus policy:
  - ①  $\Rightarrow$  workers have **less** incentive to work  $\Rightarrow$  unemployment  $\uparrow$   $\Rightarrow$  exacerbate recession
  - ②  $\Rightarrow$  funding  $\uparrow$   $\Rightarrow$  firms have **more** incentive to hire workers  $\Rightarrow$  mitigate recession

## Hours of work is different across countries and over time. Why?

Average annual hours of free time per worker and income, 2020

Unit 3 'Scarcity, work, and choice' in The CORE Team, The Economy. Available at: <https://tinyco.re/30301551> [Figure 3.2]

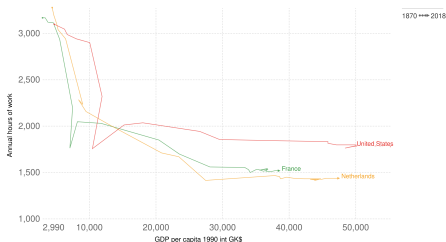


Source: OECD, Our World In Data  
Note: GDP per capita is displayed on the 'MAP' tab. CC-BY-ND-NC

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Annual hours of work and income, 1870 to 2018

Unit 3 'Scarcity, work, and choice' in The CORE Team, The Economy. Available at: <https://tinyco.re/30301550> [Figure 3.1]



Source: Maddison Project (2018); Huberman, Minns (2007); OECD (2019)  
Note: Annual Hours of Work are displayed on the 'MAP' tab. CC-BY-ND-NC

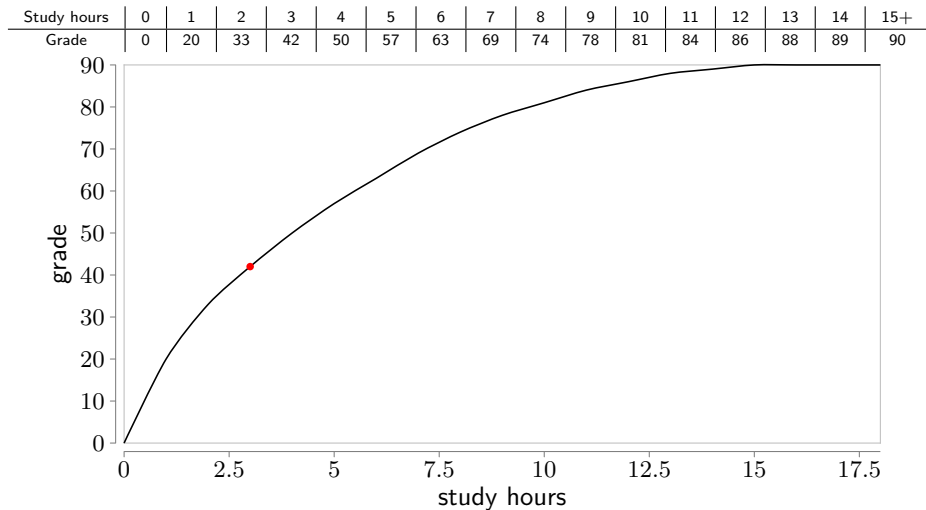
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Further reading: <https://tinyurl.com/4rhaepuk>

# Scarcity and Choice

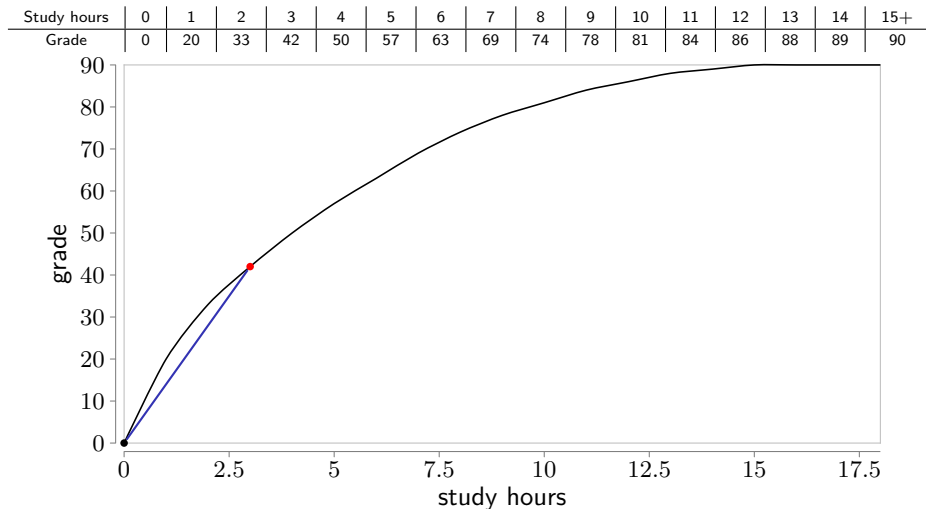
# Production Function for Study

Production function: how **inputs** translate into **output**



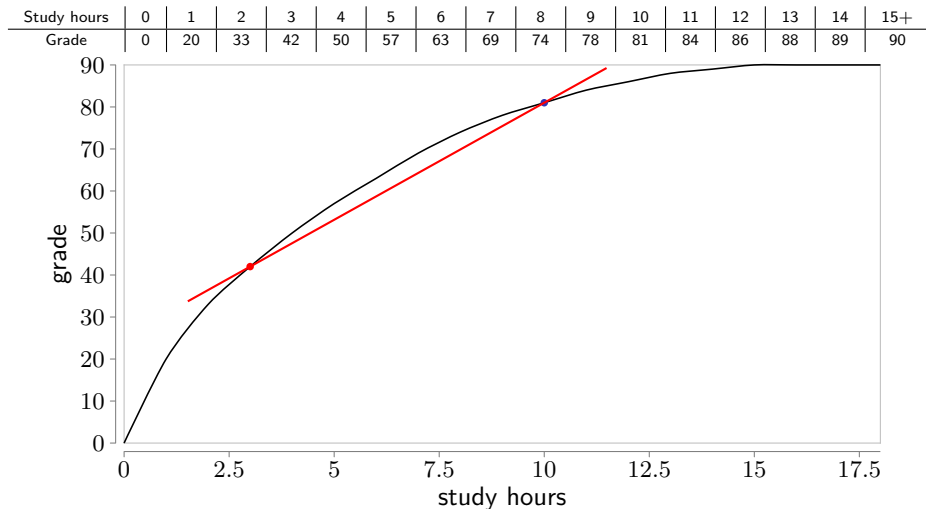
# Production Function for Study

Average product: slope of the line connected with origin



# Production Function for Study

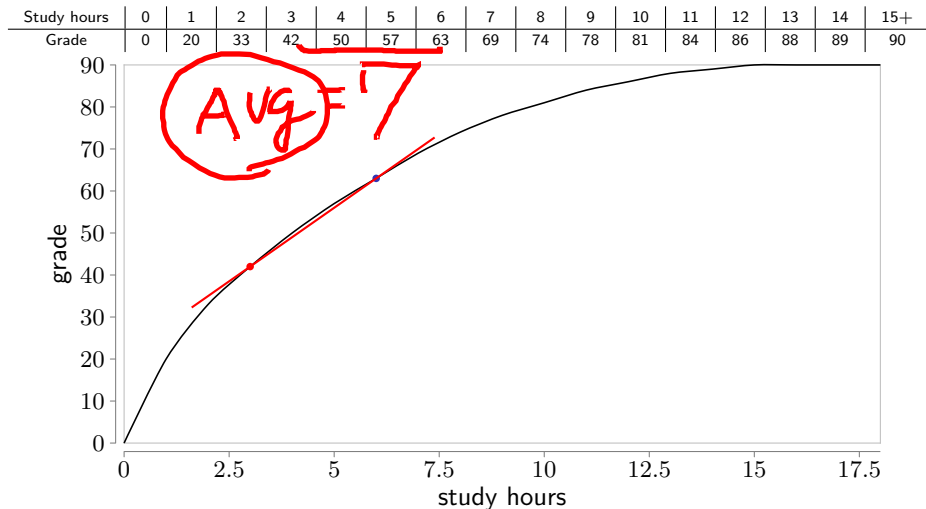
What if I want to know the average grade from 3hr to 10hr?





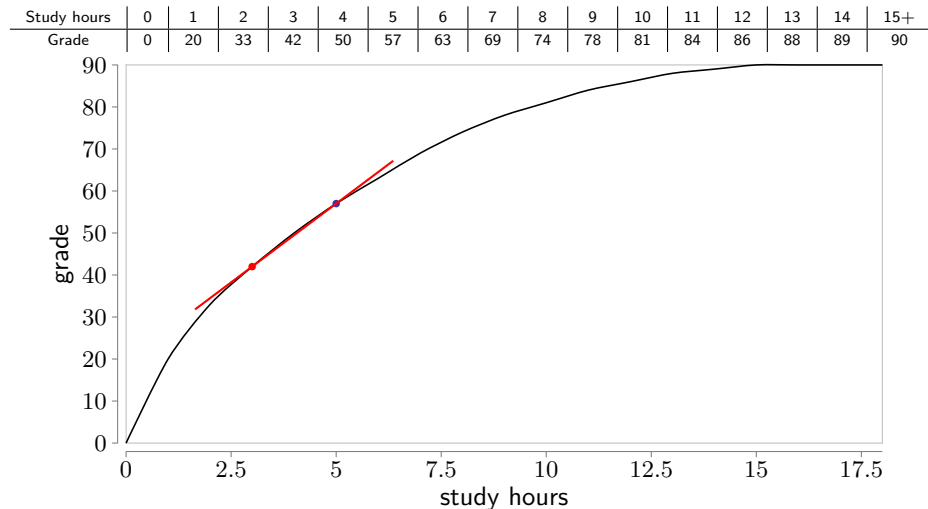
# Production Function for Study

What if I want to know the average grade from 3hr to 6hr?



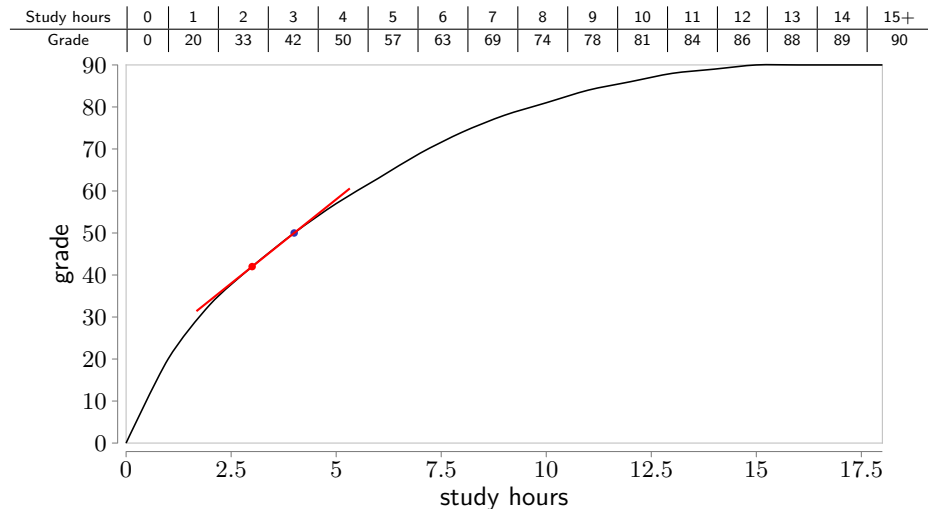
# Production Function for Study

What if I want to know the average grade from 3hr to 5hr?



# Production Function for Study

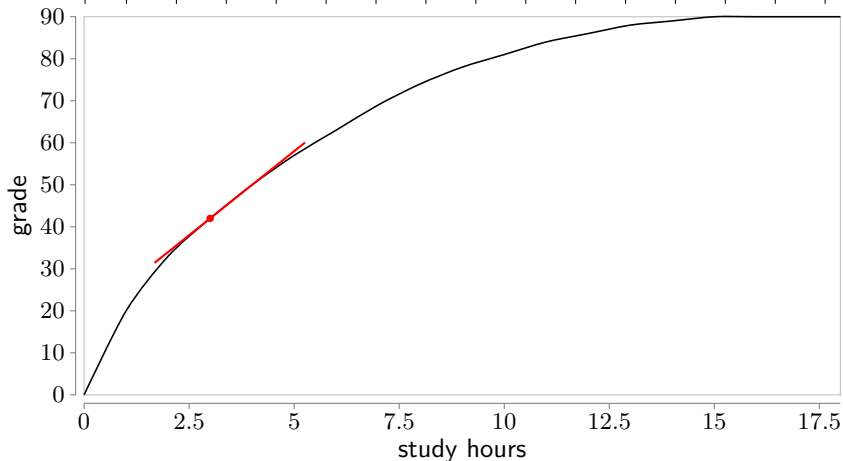
What if I want to know the average grade from 3hr to 4hr?



# Production Function for Study

**Marginal product:** ceteris paribus, change in output per **arbitrary small change** in input

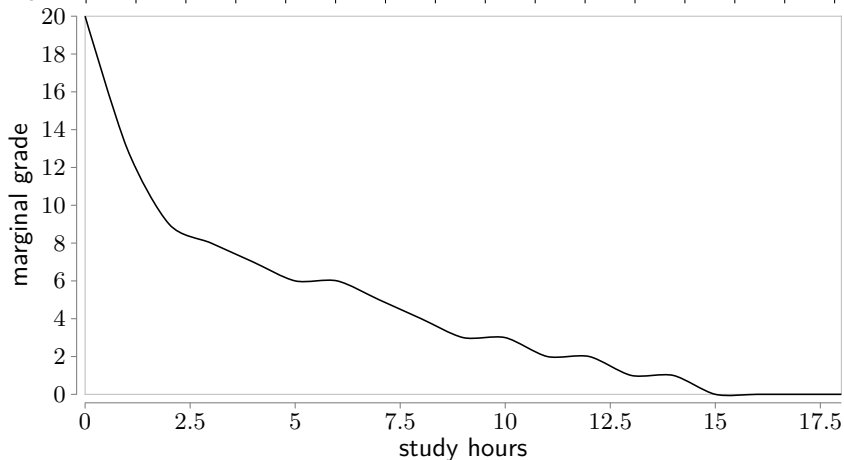
Study hours	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15+
Grade	0	20	33	42	50	57	63	69	74	78	81	84	86	88	89	90



# Diminishing Marginal Product of Study

Study become less productive the more you study!  $\Rightarrow$  Scarcity in nature

Study hours	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15+
Grade	0	20	33	42	50	57	63	69	74	78	81	84	86	88	89	90
mar. grade	20	13	9	8	7	6	6	5	4	3	3	2	2	1	1	0



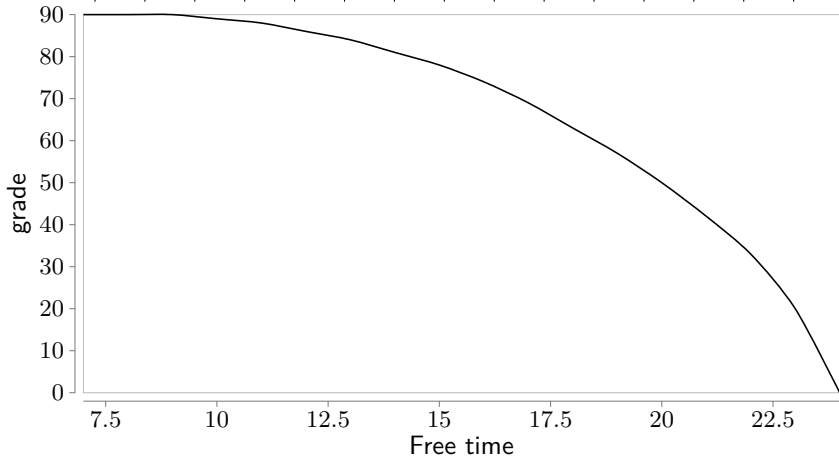
# The Production Possibility Frontier

Looks like a cave => concave

Do you want to study all day? Probably not!

Concave

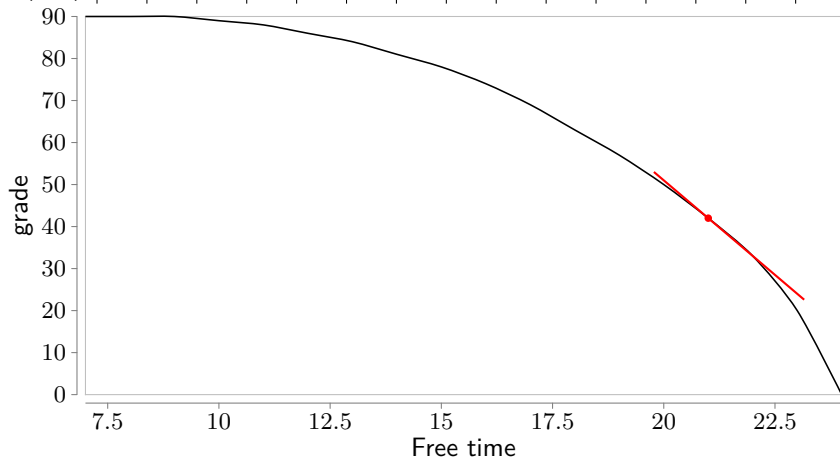
Study hours	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15+
Free time	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9-
Grade	0	20	33	42	50	57	63	69	74	78	81	84	86	88	89	90
MRT (=MP)	20	13	9	8	7	6	6	5	4	3	3	2	2	1	1	0



# The Production Possibility Frontier

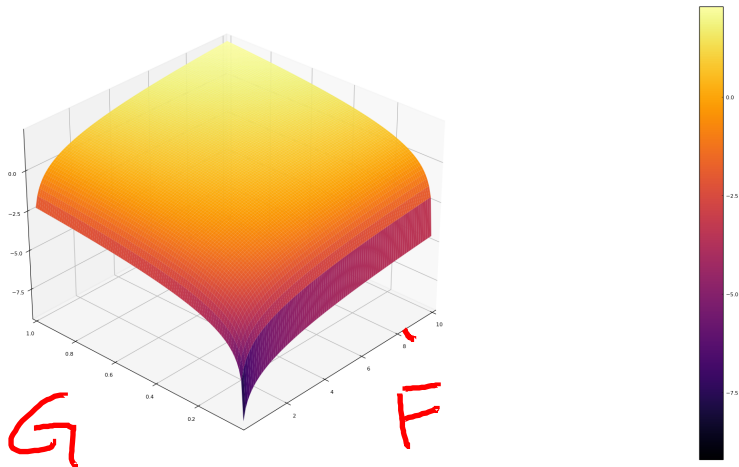
**Supply side** trade off between free time and grade  $\Rightarrow$  Marginal Rate of Transformation

Study hours	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15+
Free time	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9-
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# Utility Function

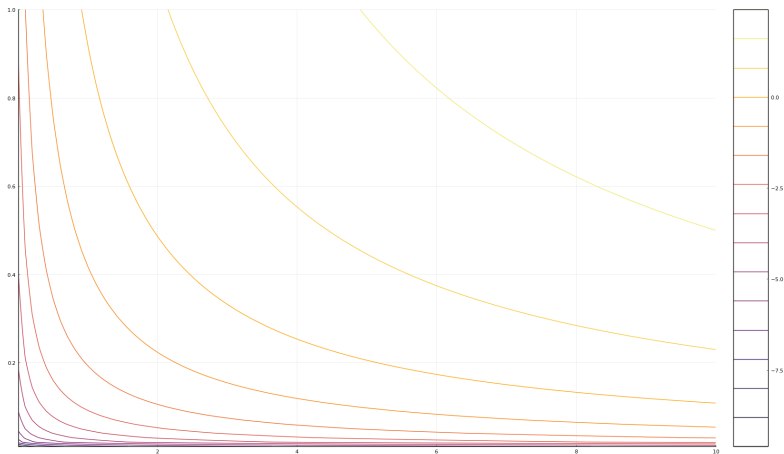
- As a student you value two things: free time and grade
- However, higher grade  $\Rightarrow$  sacrifice your free time!





# Visualizing 3-D Function on 2-D plane

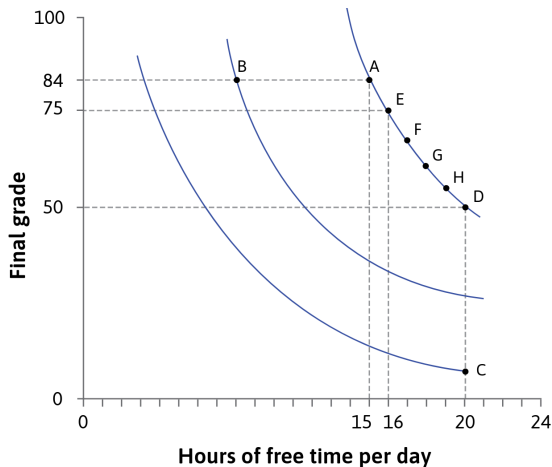
- It is hard for me to process 3D figure 😞... What should I do?
- **Contours**: “standing” at the peak and look down
  - e.g. [map on Alltrails](#)



# Indifference Curve

The contour figure on utility function is indifference curve!

- **Def:** Combination of goods that gives **same level** of utility
- **M**arginal **R**ate of **S**ubstitution:  
**Demand side** trade off between free time and grade
  - Graphical representation is the tangent line on indifference curve, similar to MRT

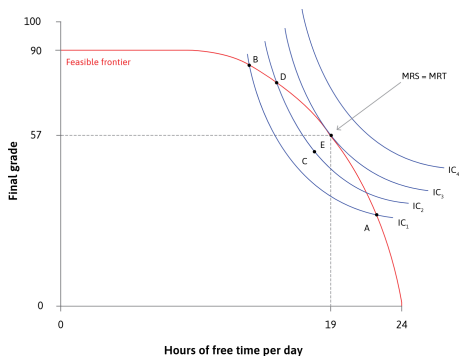


# Decision-making under Scarcity

# Optimal Social Resource Distribution

In the grade example, you are both the **consumer** and **producer** of grade and free time

- What you as a **social planner** want to do is to accord the **demand side** trade off in **MRS** with the **supply side** trade in **MRT**
- Recall that on the figure, both MRS and MRT are **tangent lines**, and thus the **optimal social resource distribution** must allow utility function and production possibility frontier **tangent at the same point!**



# Prices & Market Structure

- What real world things make  $MRT = MRS$ ?  $\Rightarrow$  Prices!
- **Competitive** price determines the market trade off between two goods

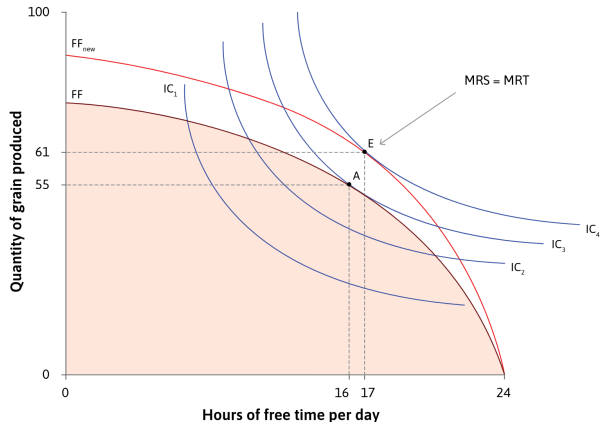
market	labor	credit	bond	capital
price	wage	interest rate	bond price	rental / purchase price

- Prices are not necessary be competitive  $\Rightarrow$  [market structure](#)
  - Perfect competition
  - Monopolistic competition
  - Monopoly
  - Oligopoly

# Better Technology

What happens when the feasible frontier changes?

- PPF expands **only on grain production**  $\Rightarrow$  why?
- Better tech  $\Rightarrow$  more grain production and more free time!

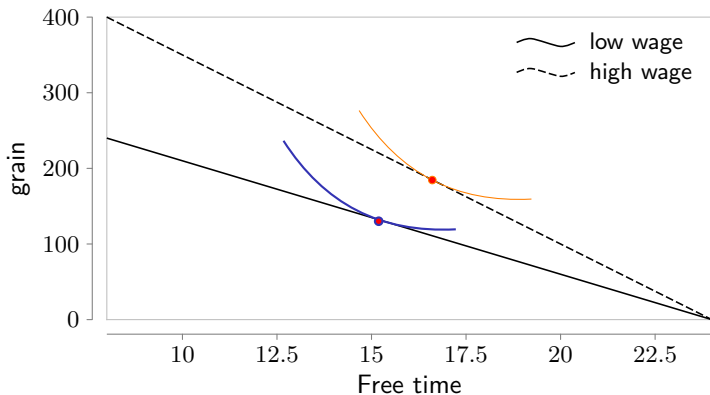


# Income and Substitution Effects

# Working Hours

Budget constraint is  $c = w \times (24 - t)$ , represented by the triangle area

Hours of work	0	2	4	6	8	10	12	14	16
Free time, $t$	24	22	20	18	16	14	12	10	8
Consumption, $c$	0	\$30	\$60	\$90	\$120	\$150	\$180	\$210	\$240

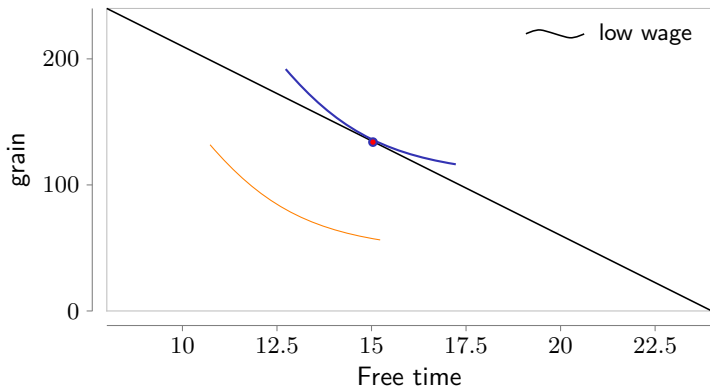




# Working Hours

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# Two Important Effects

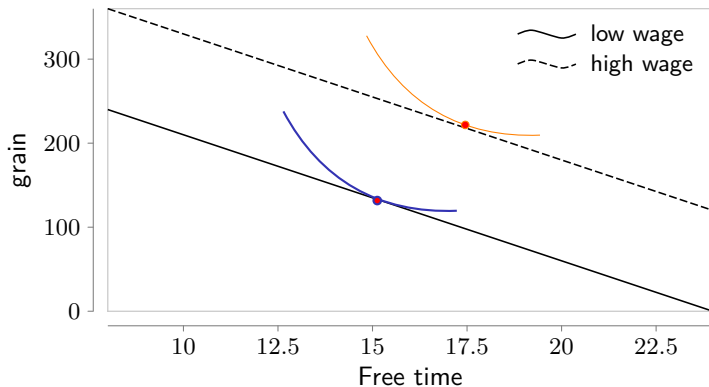
Wage change will affect the slope of budget constraint.

A wage increase will have two effects:

- ① **Income effect:** Total earnings  $\uparrow$ , if you work the same hour
  - **parallel shift** of the budget constraint
- ② **Substitution effect:** the opportunity cost of leisure is higher
  - **rotation** of the budget constraint

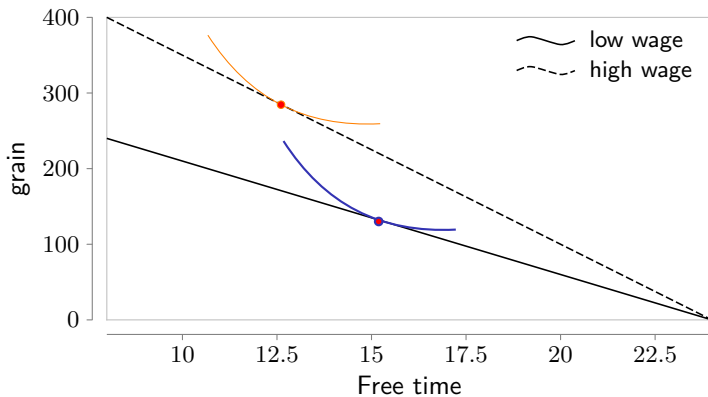
# Income Effect

Both free time and grain  $\uparrow \Rightarrow$  Both goods are **normal goods**



# Substitution Effect

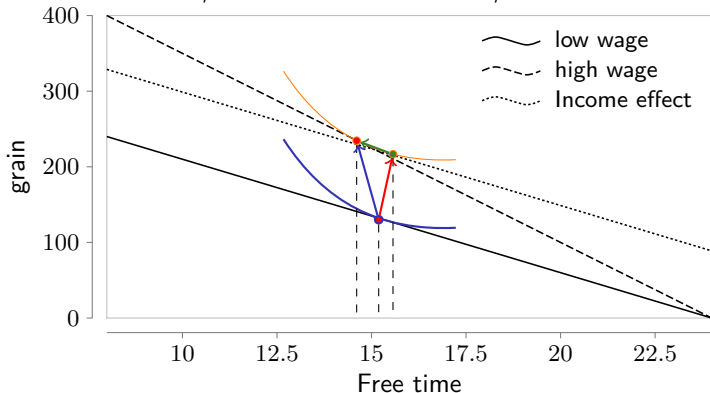
Cost of free time  $\uparrow \Rightarrow$  Leisure  $\downarrow$  and grain  $\uparrow$



# Overall Effect on Labor Choice

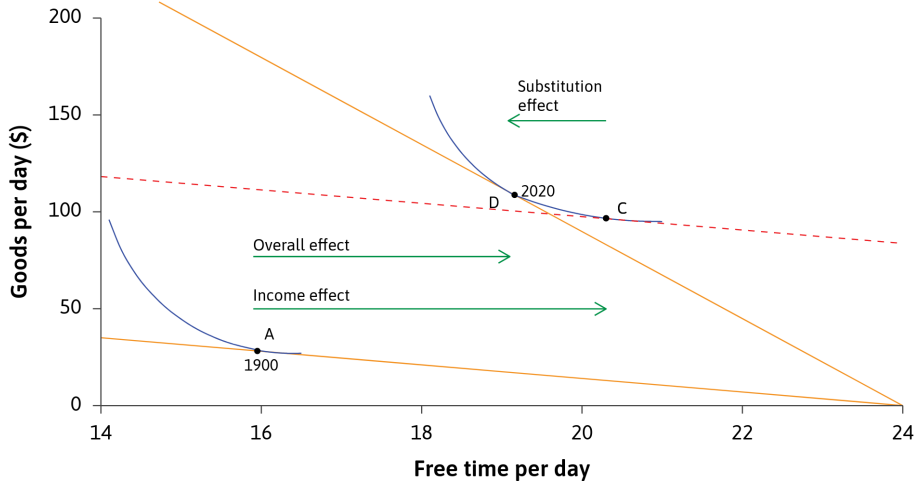
**Overall effect = Income effect + Substitution effect**

→: Income effect; →: Substitution effect; →: Overall effect

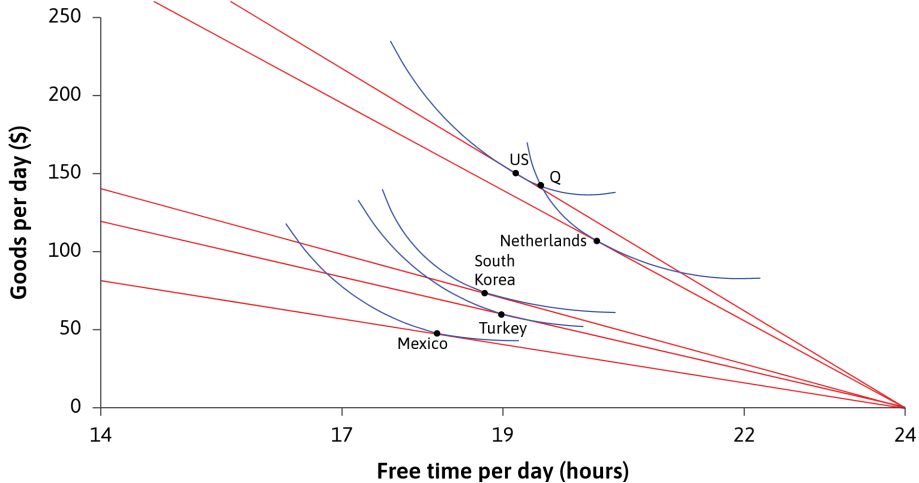


# Application to Technological Change

# Difference over time



# Difference in Countries





# Good Model?

## Disadvantage:

- ① Most people cannot change their working hour in the short term
- ② blame the victim: poor countries are poor because their indifference curve

## Advantage:

- ① Good approximation: Over time, people learn what combination of working hours and free time suits them best.